

Year 3	Computing		
	Topic: Video Trailers Scheme of work: Creating Media		
Knowledge, understanding and skills are	<p>Age related expectations</p> <ul style="list-style-type: none"> • Describe the purpose of a trailer. • Create a storyboard for a book trailer. • Consider camera angles when taking photos or videos. • Import videos and photos into film editing software. • Add text to a video. • Incorporate transitions between images. • Evaluate their own and others' trailers. <p>Skills:</p> <ul style="list-style-type: none"> • Using logical thinking to explore more complex software; predicting, testing and explaining what it does. • Taking photographs and recording video to tell a story. • Using software to edit and enhance their video adding music and text on screen with transitions. <p>Knowledge:</p> <ul style="list-style-type: none"> • To know that different types of camera shots can make my photos or videos look more effective. • To know that I can edit photos and videos using film editing software. • To understand that I can add transitions and text to my video. 		
Pupils	<u>Working towards ARE</u>	<u>ARE</u>	<u>Working beyond ARE</u>